



The Competition – Eventing Classes

The Diamond (inc Junior) and Grand Prix classes will be a combination of cross country and show jumping fences. The competition is a two round competition.

The First Round

- All riders will complete a first round on the course
- Closest to the optimum time is defined as those riders who are closest to the optimum time **above or below**
- After the first round the riders will be ranked on the basis that the riders with the lowest penalties, closest to optimum time (over or under) will be ranked higher
- After the first round :
 - the top 10 horse/rider combinations in the Diamond Class, and
 - the top 5 horse/rider combinations in the Junior class, and
 - the top 8 combinations in the Grand Prix

will be taken through to the second round. **Time permitting the Organising Committee may decide to increase the numbers taken through to the second round.**

The Second Round

- The second round is over a shortened course
- The draw for the second round is based on the reverse ranking of the first round
- Riders will carry their jumping penalties incurred in the first round into the second. This means that riders do not start with zero penalties unless they were clear in the first round
- No time penalties will apply in the second round
- The winner of the second round will be based on the fastest round with the lowest combined penalties in the first and second rounds
- Riders eliminated in the second round will be placed at the bottom of the placing for those who made the second round ie 5 horses in second round, eliminated rider is placed 5th. If more than 1 rider eliminated in the second round, a countback to the first round will determine the placings of those who made the second round
- There is no joker in the second round
- The CD reserves the right to raise the height of the fences by 5cm, where possible
- The Junior class will jump off immediately before the Diamond Class.

Competition Conditions

- Watches / timing equipment / electronic timing devices of any kind **will not be permitted to be worn** during the competition; anyone found to be using timing equipment of any kind whether personally or through outside assistance, during the competition will be eliminated



- Competitors may walk the course on foot without the aid of additional measuring equipment (i.e. wheel, GPS, cross country app) anyone found to be using any device to measure the course, or being advised of the length of course by any other member of the public will be eliminated
- Outside assistance during the competition is strictly prohibited and anyone found to be using any form of outside assistance will be eliminated immediately

Jumping Penalties

- (i) Lowering the height of a show jump or lowering a frangible pin in a cross country fence while jumping Four Penalties
- (ii) First Disobedience Four Penalties
- (iii) First Disobedience, with a knock down and/or displacing of an obstacle Four Penalties with a time correction of six seconds
- (iv) Second Disobedience Eight Penalties
- (v) Second Disobedience, with a knock down and/or displacing of an obstacle Eight Penalties with a time correction of six seconds
- (vi) Third Disobedience Elimination
- (vii) First fall of Horse or Athlete or both Elimination
- (viii) Joker Fence knock down or Disobedience Eight Penalties
- (ix) Exceeding the optimum time No penalties

Disobedience on a Related Line

- a) in the case of **cross-country fences** (or cross-country fences and show jumps) built as a combination on a related line, 3 or more strides apart - cross-country rules will apply i.e a refusal at a second or subsequent jump in the combination does not require the rider to re-approach the jump they have cleared. The rider re-presents to the jump that the disobedience occurred.
- b) in the case of **show jumps** built as a combination that are 1 or 2 strides apart then show jump rules apply i.e a refusal at element B requires riders to re-approach element A and B.

See EA Jumping Rules for more detailed definitions of a knock down and disobedience.

Dangerous Riding

The judging team reserves the right to apply a penalty at their absolute discretion for any riders that ride in a reckless manner, this includes riding at speed well above that listed below, or riding that brings the sport into disrepute, which will also incur a yellow card.



Joker Fence

An optional "Joker Fence" will be included in each of the classes in the first round. The Joker Fence can be attempted by combinations immediately following the completion of their round in order to reduce jumping penalties received during the round. Successfully clearing the Joker Fence will remove 4 penalties received during the round. A lowering of the height or disobedience at the Joker Fence will incur 8 penalties. The Joker Fence may only be attempted once. The Joker fence can be attempted from either direction. Should a Rider wish to attempt the Joker Fence, an approach on the fence must be made within 20 seconds of the completion of their round.

Should a rider have no (0) penalties during their round and attempt the Joker Fence, successfully clearing the Joker Fence will not change their score. A lowering of the height or disobedience at the Joker Fence will incur 8 penalties.

Course Dimensions *(Course dimensions are indicative only)*

	Grand Prix	Diamond
Speed	425mpm	400mpm
Jumping Efforts (Approx)	Up to 27 plus a joker fence	Up to 23 plus a joker fence
Obstacle Dimensions		
Fixed	1.15m	1.05m
Brush	1.30m	1.25m
Top Spread	1.40m	1.20m
Base Spread	2.10m	1.80m
Joker	Up to 1.45m	Up to 1.25m

The second round will be a selection of fences used in the first round and the designer reserves the right to lift the height and width of any fence by up to 5cm.

Grand Prix (Main Class) Show jump options – there will be a show jump option provided for each 'skinny' type fence ie triple brush/arrow head and apex type fences. The show jump will be between 125-130cm in height and any rider is allowed to take this option. If the jump is lowered in any way you will incur four penalties. This applies to the main class only, there will not be show jump options in the Diamond or Junior class.

Tie Breaker - In the event of equality of penalties and time at the conclusion of the second round, it will be the rider closest to optimum time in the first round that is declared the winner.

Although this document sets out the detailed rules for Equestrian in the Park, reference should be made to the EA Rules for Eventing, EA Rules for Jumping, FEI Rules for Eventing and/ or all relevant FEI Rule Books for any eventuality not covered in these rules. In any unforeseen or exceptional circumstances, it is the duty of the official(s) and the Organising Committee to make a decision at their absolute discretion and in a sporting spirit and in accordance with the intention of these rules.

The Event Organisers reserve the right to alter or amend the program and competitions offered at any time.